

**WORKS PRODUCED BY THE
QUARTIER DES SPECTACLES
PARTNERSHIP, MONTREAL**



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DES SPECTACLES
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MONTREAL**

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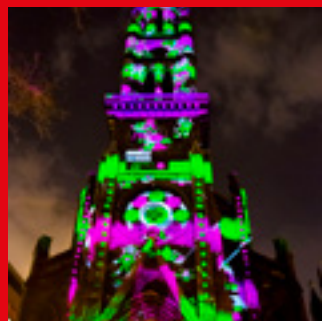
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THE QUARTIER DES SPECTACLES AN EXCEPTIONAL CULTURAL EXPERIENCE OVER 1 KM²

Montreal's cultural heart, the Quartier des Spectacles, boasts North America's most concentrated and diverse set of cultural venues. It hums year round with festivals and events, most of which include a large amount of free outdoor programming.

The Quartier des Spectacles Partnership takes an active role in developing the Quartier and showcasing culture. It manages and helps program the Quartier's public spaces and specialized equipment and facilities. The Partnership is also responsible for architectural lighting and for promoting the site as a whole.

For further information about the Quartier des Spectacles and the Quartier des Spectacles Partnership, visit quartierdesspectacles.com.

Original works created for public spaces

Through commissions and competitions, the Partnership drives the creation of original works with a strong participatory element, designed specifically for public spaces and presented in the Quartier des Spectacles.

The works presented in recent years are ephemeral urban icons. Their creation has involved cutting-edge disciplines such as lighting design, immersive environments and interactive digital installations. As a result, the Quartier des Spectacles has become a showcase for new digital technology, helping position Montreal as an international leader in the field.

Because of their power and universality, these works can be presented to new audiences in other cities. In essence, the Partnership makes works from its collection available on a rental basis. The following pages contain short descriptions of each work.

To ensure optimal installation of the works on the sites where they are presented, the Partnership also makes its expertise available in the form of a contract production service.

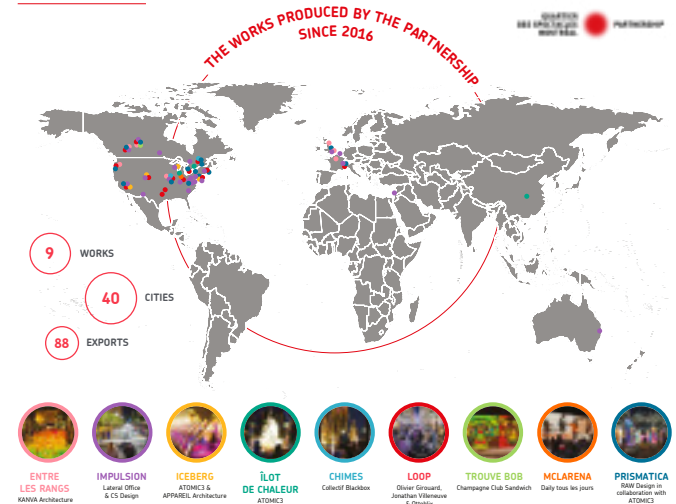


Place des Festivals, Quartier des spectacles, Montréal.

Collaborating to produce new works

The Quartier des Spectacles Partnership is always working on new installations for its public spaces. As part of the process, the Partnership enters into co-production agreements with local or international organizations. In addition to making financial investments in new works, the Partnership contributes resources and expertise, particularly its deep understanding of the technical and operational requirements particular to the presentation of works in public spaces. Co-production partnerships help increase the value of the works and facilitate their international circulation.

See the Partnership's production map world tour since 2016





LOOP



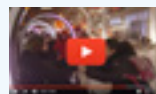
A PARTICIPATORY WORK THAT WILL SPARK THE IMAGINATION.

Public places will shimmer with the mechanical poetry of *Loop's* 13 giant zoetropes. The retro-futuristic machines play animated fairy-tale loops set in motion when visitors work the lever together.

This interactive installation is a cross between a music box, a zoetrope and a railway handcar. *Loop* is sure to warm the hearts of visitors of all ages, who are invited to activate the cylinders in order to make fairy tale-inspired images come to life. At the centre of each zoetrope is a music box to provide accompaniment for the giant animated images.

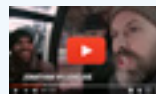
When the devices are activated, the 13 rings of coloured light each present a story lasting a few seconds: a frog becomes a prince, the wolf blows the three little pigs's house down, scary eyes appear in the dark. These illustrations, as well as the video projection, are by Ottoblix and will spark the imagination and memories of kids and adults alike.

VIDEOS



Luminothérapie dans le Quartier des spectacles | 7^e édition

<https://youtu.be/cpkVFTDISOM>



Making of - Luminothérapie 2016-2017

<https://youtu.be/TEnU6ckn21M>

OLIVIER GIROUARD, JONATHAN VILLENEUVE et OTTOBLIX,
in collaboration with **GENERIQUE DESIGN, JÉRÔME ROY** and
THOMAS OUELLET FREDERICKS

Production: **EKUMEN** and the **QUARTIER DES SPECTACLES PARTNERSHIP**

→ Presented in the Place des Festivals in the
Quartier des Spectacles as part of Luminothérapie,
December 8, 2016 to January 29, 2017



UQAM

IMPULSE

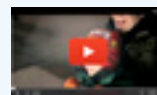


An interactive work that will warm hearts of all ages.

Impulse is an interactive work comprised of seesaws of various sizes, with lighting and sound. The installation and its streamlined design will delight children and adults as they play with the effects it produces, filling the space with a dance of sounds and lights and bringing joy through the days and nights.

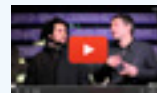
Part playground apparatus, part interactive installation, the 30 seesaws transform the space with the sound and light emitted when people play on them. To activate the seesaw, one person sits down on each end. The seesaws, fitted with LED lights and speakers, then produce a series of beautiful sounds. The intensity of the light varies as the board's angle changes. The closer you get to the work and the more you play on the seesaws, the more you notice subtleties in the installation and details in the sound and light. *Impulse* is an urban installation that renews itself for each different audience. Each person becomes, while on the seesaws, the player of a novel instrument.

VIDEOS



Luminothérapie dans le Quartier des spectacles | 6^e édition

<https://youtu.be/Ztzpd57zMtY>



Making of - Luminothérapie 2015-2016

<http://youtu.be/HCEGdzlZ7iQ>

Seesaws design: **LATERAL OFFICE** et **CS DESIGN**,
in collaboration with **EGP GROUP**

Sound design: **MITCHELL AKIYAMA**

Mechanical design and Production: **GÉNÉRIQUE DESIGN**

Electronic production and interactivity: **ROBOCUT STUDIO**

Production: **QUARTIER DES SPECTACLES PARTNERSHIP**



Presented in the Place des Festivals in the
Quartier des Spectacles as part of Luminothérapie,
December 10, 2015 to January 31, 2016



21 BALANÇOIRES



A playful space for rediscovering a childlike sense of wonder

A playful space for rediscovering a childlike sense of wonder. Children and adults enjoy playing notes through the swings' up-and-down motion, and the joy is intensified by the melodies that emerge when participants adjust their swinging to match their neighbours. An installation for urban or rural sites, the swings of *21 Balançoires* spread an infectious sense of joie de vivre.

Part street furniture and part playground, this interactive installation invites passers-by to enjoy a collaborative musical experience. The motion of each person swinging triggers musical notes, and as multiple people swing a melody emerges. Each swing produces the sound of one of four instruments – piano, guitar, harp, vibraphone – identifiable through colour coding. Swinging to different heights produces different notes. After dark, the 21 swings are illuminated to create a joyful dance of lights.

VIDEOS



21 Balançoires

<https://youtu.be/0nzQSzR5oU8>

Creation: **DAILY TOUS LES JOURS** (Mouna Andraos and Mélissa Mongiat), in collaboration with Luc-Alain Giraldeau, professor of animal behaviour at the UQAM Faculty of Science, for cooperative elements

Soundtrack: **RADWAN GHAZI MOUMNEH**

Production: **QUARTIER DES SPECTACLES PARTNERSHIP**



Presented on the Promenade des Artistes in the Quartier des Spectacles every spring since 2011

UQAM



PRISMATICA

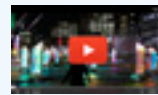


A modern ice palace

Prismatica turns heads with the countless colourful reflections made by its giant prisms. Visitors can walk among them to see city life in every colour of the spectrum, and turn the prisms to make the colours dance. After sunset, the enormous interactive kaleidoscope's illusory effects reach a crescendo.

Prismatica is a participatory installation comprising 50 pivoting prisms more than two metres (six feet) tall. Each one is made of panels covered with a dichroic film that reflects the colours of the rainbow, varying with the light source and viewing angle. Each prism is mounted on a base containing a projector that gives the installation a new dimension after nightfall. The rotation of the prisms triggers variable-intensity bell music.

VIDEO:



Luminothérapie

<https://youtu.be/8-54s6AWGKs?t=150>

Creation: **RAW DESIGN**

Lighting design: **ATOMIC3 + JEAN-FRANÇOIS PICHÉ**

Sound design: **DIX AU CARRÉ**

Production and technical direction: **ATOMIC3 + LOUIS HÉON**

Production: **QUARTIER DES SPECTACLES PARTNERSHIP**



Presented in the Place des Festivals in the Quartier des Spectacles as part of Luminothérapie, December 10, 2014 to February 1, 2015



ENTRE LES RANGS



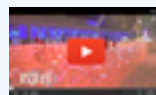
A sensory stroll through an urban field

We are immediately drawn to the expanse of long, waving crystalline stems planted in the heart of the city. As we wander along one of its winding paths, we are rewarded with music and lights that echo of our walk.

A tribute to fields of wheat that shimmer in the wind as the seasons pass, *Entre les rangs* covers a public space with thousands of flexible white stems topped with white reflectors that capture the rhythm of the surrounding urban space and reflect its life.

The installation's changing nature – depending on wind, precipitation, light (both natural and artificial) and human interaction – encourages visitors to return.

VIDEOS



Entre les Rangs

<https://vimeo.com/91410805>



Luminothérapie

<https://youtu.be/AGlmqWvPgpM?t=50>

Creation: **KANVA**, in collaboration with Udo Design, Côté Jardin, Boris Dempsey and Pierre Fournier

Soundtrack : **PATRICK WATSON**

Production: **QUARTIER DES SPECTACLES PARTNERSHIP**

➔ Presented in the Place des Festivals in the Quartier des Spectacles during Luminothérapie, December 10, 2013 to February 2, 2014



ICEBERG



Place des Festivals, Quartier des Spectacles, Montreal



Place de la Monnaie, Bruxelles during the Plaisirs d'hiver festival

The gentle rumbling of a doomed glacier

Metal arches form irregular tunnels for visitors to explore. While walking through *Iceberg*, visitors set off an enveloping symphony of light and sound that varies with the pace of their transit. Trickling water indicates that the human presence is transforming Arctic nature into a fragile landscape. A thought-provoking but playful piece about climate change.

Iceberg is an immersive interactive installation that follows the life cycle of an iceberg from calving to eventual melting. Three structures with distinctive shapes and progressively smaller sizes represent the slow melting process. The metal arches that define the structures emit sound and light, varying with the presence and behaviour of people, thanks to motion sensors concealed inside the structures.

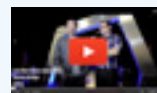
Unique soundscapes accompany the iceberg's slow progress to temperate waters. Sampled in the far north, the natural sounds triggered by human activity under the arches grow richer and more harmonious as visitors progress through the work. As the iceberg gets nearer to inhabited shores, music emerges. Human activity transforms the piece's original form until a climax is reached. Warmed by human presence, *Iceberg* grows reddish and we hear it collapse on itself.

VIDEOS



Iceberg

<https://vimeo.com/85654983>



Luminothérapie

<https://youtu.be/evwQKQMV3w?t=48>

Creation: **ATOMIC3** and **APPAREIL ARCHITECTURE**, in collaboration with Jean-Sébastien Côté and Philippe Jean

Production: **QUARTIER DES SPECTACLES PARTNERSHIP**

- ➔ Presented in the Place des Festivals and the Place des Arts Esplanade in the Quartier des Spectacles as part of Luminothérapie, December 6, 2012 to February 3, 2013
- ➔ Presented in Brussels, in Place de la Monnaie during the Plaisirs d'hiver festival, November 29, 2013 to January 5, 2014, extended until March 3, 2014. More than 500,000 visitors



CHIMES



Fête des Lumières, Lyon

A modern and surprising chime

Chimes refers to the concept of chaos theory; a small action implies a bigger impact on its environment. Inspired by the scientific concept of strange attractors, a random disorder is set up thanks to 30 lights and 8 speakers that come to life at the slightest swaying of the chimes.

At rest, without any interaction, the installation is in an equilibrium state. But a simple gust of wind or interaction with the public transforms the entire ambiance and creates new illuminated and aural motifs. Every chock between the Chimes' bells disturbs the audiovisual environment and can generate divergent evolutions. The results become unpredictable and chaotic. The innumerable variety of combinations offers the user a multitude of alternatives to explore. Curious spectators, step this way!

VIDEO:



Chimes

<https://youtu.be/Cimint56qEs>

Creator: **COLLECTIF BLACKBOX**

Production: **COPRODUCTION OF COLLECTIF BLACKBOX, QUARTIER DES SPECTACLES PARTNERSHIP and ILLUMINART**

Creation: **FÊTE DES LUMIÈRES OF LYON (2017).**

➔ Presented during **MONTRÉAL EN LUMIÈRE**
Febuary 2018



LA McLARENA



A collective line dance

What if you dared to dance a few steps, for all the world to see, to shatter urban isolation? Projected on a wall, this spontaneous dance is part of a great chain of human movement, like a gigantic Macarena, celebrating the sense of belonging to a community.

The participatory installation *La McLaren* is inspired by the film *Canon* (1964) by Norman McLaren, which represents a musical canon in images. In this installation, participants reprise a sequence from the film in which a character does a dance.

Members of the public enter a shipping container transformed into a recording studio, where they spend about 30 seconds imitating the dance they are shown. Their dance is recorded and, a few minutes later, becomes part of the video sequence projected on a nearby wall.

Because each participant is mimicking the person who went before them, variations accumulate and the original dance is reinterpreted several times over. The original sequence is regularly reinserted into the loop so that the original dance is not distorted beyond recognition. By including the public in the process of making an endless film, the installation creates a link between the public and the work of McLaren.

VIDEOS



McLarena

<http://youtu.be/G-pbbjaNbDk>

Creation: **DAILY TOUS LES JOURS**

Production: **QUARTIER DES SPECTACLES PARTNERSHIP**
and **THE NATIONAL FILM BOARD OF CANADA**



Presented outside the Saint-Laurent metro station in the Quartier des Spectacles as part of McLaren Wall-to-Wall, April 11 to June 1, 2014, an event in celebration of the centennial of the birth of Canadian filmmaker Norman McLaren



ISLAND OF WARMTH



Beacon Park, Detroit

An electrifying campfire that comes to life

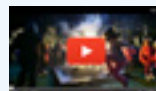
This installation is an interactive, musical, visual and luminous experience – an urban bonfire comprising 220 light bulbs that flicker in response to spectators' movements. Whether they sway or dance, festivalgoers stir the virtual embers and trigger flames that dance, spark and swirl, creating warmth, light and music. A shared experience conceived as a tribute to Montreal's inclusive festive tradition.

A coproduction of Quartier des spectacles Partnership and Illuminart, during MONTRÉAL EN LUMIÈRE from February 18 to March 5, 2016.

VIDEOS



Island of warmth
<https://vimeo.com/159333147>



An Electrifying Campfire
<https://vimeo.com/258205378>

Original idea, light conception and stage set: **FÉLIX DAGENAIS** and **LOUIS-XAVIER GAGNON-LEBRUN (ATOMIC3)**

Sound conception: **JEAN-SÉBASTIEN CÔTÉ**

Interactive modules conception: **BENJAMIN DE LEENER**

Technical direction: **SIMON CLOUTIER (ATOMIC3)**

Light and interactivity Projet manager: **JEAN-FRANÇOIS PICHÉ**

Production: Coproduction of **QUARTIER DES SPECTACLES PARTNERSHIP** and **ILLUMINART**

➔ Presented during **MONTRÉAL EN LUMIÈRE** from February 18 to March 5, 2016.



25

TROUVE >
BOB

TROUVE BOB



The city serves as the set for a huge game of Hide and Seek

An oddball character called Bob hides in fantastical landscapes projected on several buildings. From a hallucinatory carnival to a pirate ship, each ultra-colourful world gives passers-by the challenge of finding Bob. Simple curiosity quickly becomes gleeful obsession!

A riff on the popular *Where's Waldo?* books, *Trouve Bob* is a large-scale animated game played on building façades. Outside walls turn into the fantastical world of a little red-haired man and a cast of goofy characters. The city-scale game creates links among the buildings by reprising a thematic animation in different formats, compositions, colours and levels of difficulty.

VIDEOS



Luminothérapie (teaser)
http://youtu.be/PX18Fg_m8qY



Luminothérapie au Quartier des spectacles
https://youtu.be/S_il448T4SM?t=34

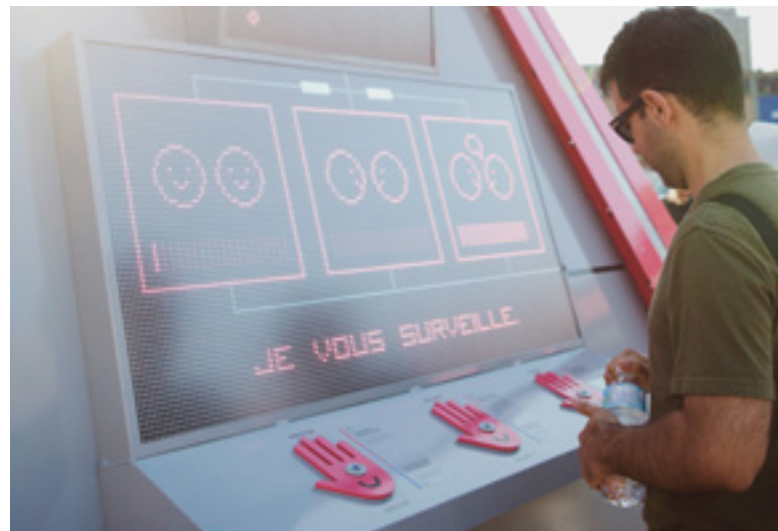
Creation: CHAMPAGNE CLUB SANDWICH

Production: QUARTIER DES SPECTACLES PARTNERSHIP

- ➔ Presented on seven building façades in the Quartier des Spectacles as part of Luminothérapie, December 10, 2013 to February 2, 2014
- ➔ Presented in Moscow during CIRCLE OF LIGHT, October 10 to 14, 2014



THE COMPASSION MACHINE



A surveillance camera that detects empathy

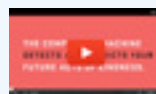
To prevent unwanted behaviours, we are constantly monitored and observed. But what if those algorithms measured our propensity for kindness? This is the question raised by Ensemble Ensemble.

By letting themselves be scanned by the massive camera, spectators receive a personalized prediction of their future altruistic actions. If they wish, they can also influence the settings of the machine which measures the goodwill index of the Saint-Laurent Metro station's public square in real time. An invitation to reject everyday suspicion. The compassion machine consists in a monitoring system that has been diverted. The device presents a gigantic pyramid with an oversized camera and lightning dials with generative music.

VIDEOS



The Compassion Machine Long
<https://vimeo.com/246861453>



The Compassion Machine Short
<https://vimeo.com/246861442>

Creation and production: **ENSEMBLE ENSEMBLE**

Sound design: **DJ MINI**

Graphic design: **TAGTEAM**

ENSEMBLE ENSEMBLE: JONATHAN BÉLISLE, FRANCK DESVERNES, SYLVAIN DUMAIS, FRANÇOIS PALLAUD, and MARIANNE PRAIRIE (Montreal, Canada)

Production: **COPRODUCTION OF THE NATIONAL FILM BOARD OF CANADA** and **QUARTIER DES SPECTACLES PARTNERSHIP**

➔ Presented at the Saint-Laurent Métro from August 30 to October 15, 2017, as part of KM³.

IF YOU WOULD LIKE TO PRESENT ONE OF THESE WORKS,

please contact: eric.lefebvre@quartierdesspectacles.com
or guillaume.aniorte@quartierdesspectacles.com



**QUARTIER
DES SPECTACLES
PARTNERSHIP
MONTREAL**

1435, Saint-Alexandre St. | Suite 500 | Montreal, Quebec, Canada H3A 2G4 | Telephone: 514-879-0009
eric.lefebvre@quartierdesspectacles.com |